## The B Modelling Language

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## **B** is a modelling language

- ♦ B is used for modelling closed systems
- B is not a programming language but a language for developing models of systems
- ◇ A B model is defined by a set of events
- ◇ A B model is characterized by an invariant
- ◇ A B model states safety properties of the current system
- ◇ A B model is internally consistent with respect to a list of proof obligations

An event system model is made of

State constants and state variables constrained by a state invariant

A finite set of events

Proofs ensures the consistency between the invariant and the events

An event system model can be refined

Proofs must ensure the correctness of refinement

### **B** models

MODEL m**SETS**  $\mathbf{S}$ **CONSTANTS** С **PROPERTIES** P(s,c)VARIABLES xINVARIANT I(x)**ASSERTIONS** A(x)**INITIALISATION** < substitution > **EVENTS** list of events> END

 $\blacksquare$  A model has a name m

- the clause SETS, CONSTANTS and the clause PROP-ERTIES introduce information related to the mathematical structure of the problem to solve
- $\checkmark$  The invariant I(x) types the variable x, which is assumed to be initialized with respect to the initial conditions and which is preserved by events (or transitions) of the list of events.

- $\diamond$  s, c and P(s, c) define the mathematical structure of the problem:  $\Gamma(s, c)$ .
- $\diamond$  Each computation starts by a state satisfying Init(x).
- ♦ The list of possible events is  $\{e_1, \ldots, e_n\}$  and any event *e* is characterized by a binary relation BA(e)(x, x') over possible values of *x*.
- $\diamond$  For each event *e*, there is a condition called a guard which is true, when the event is observed.

Event: E	Before-After Predicate
BEGIN $x : P(x_0, x)$ END	P(x,x')
SELECT $G(x)$ THEN $x : P(x_0, x)$ END	$G(x) \wedge P(x,x')$
ANY $t$ where $G(t,x)$ then $x : P(x_0,x,t)$ end	$\exists t \cdot (G(t,x) \land P(x,x',t))$

Event: E	Guard:grd(E)
<b>BEGIN</b> $S$ <b>END</b>	TRUE
SELECT $G(x)$ THEN $T$ END	G(x)
ANY $t$ where $G(t,x)$ then $T$ end	$\exists t \cdot G(t, x)$

# **Proof obligations for a B model**

	Proof obligation
(INV1)	$\Gamma(s,c) \vdash Init(x) \Rightarrow I(x)$
(INV2)	$\Gamma(s,c) \vdash I(x) \land BA(e)(x,x') \Rightarrow I(x')$
(DEAD)	$\Gamma(s,c) \vdash I(x) \Rightarrow (\operatorname{grd}(e_1) \lor \dots \operatorname{grd}(e_n))$
(SAFE)	$\Gamma(s,c) \vdash I(x) \Rightarrow A(x)$
(FIS)	$\Gamma(s,c) \vdash I(x) \land \operatorname{grd}(E) \Rightarrow \exists x' \cdot P(x,x')$

### Modelling systems: Hello world!

```
MODEL
   FACTORIAL_EVENTS
CONSTANTS factorial, p
PROPERTIES
     p \in \mathbb{N} \land factorial \in \mathbb{N} \leftrightarrow \mathbb{N} \land \mathbf{0} \mapsto \mathbf{1} \in factorial \land
     \forall (n, fn). (n \mapsto fn \in factorial \Rightarrow n+1 \mapsto (n+1) \cdot fn \in factorial) \land
   \forall f \cdot \begin{pmatrix} f \in \mathbb{N} \leftrightarrow \mathbb{N} \land \\ 0 \mapsto 1 \in f \land \\ \forall (n, fn). (n \mapsto fn \in f \Rightarrow n+1 \mapsto (n+1) \times fn \in f) \\ \Rightarrow \\ \end{cases}
                   factorial \subset f
VARIABLES
   result
INVARIANT
   result \in \mathbb{N}
ASSERTIONS
   factorial \in \mathbb{N} \longrightarrow \mathbb{N}:
   factorial(0) = 1;
   \forall n.(n \in \mathbb{N} \Rightarrow factorial(n+1) = (n+1) \times factorial(n))
INITIALISATION
   result :\in \mathbb{N}
EVENTS
   computation = BEGIN result := factorial(p) END
END
```

### **Modelling systems: communications**

### **SETS**

MESSAGES; AGENTS

### **PROPERTIES**

 $\textit{MESSAGES} \neq \emptyset \land$ 

 $\textit{AGENTS} \neq \emptyset$ 

### VARIABLES

sent, got, lost

### **INVARIANT**

 $sent \subseteq AGENTS \times AGENTS \times MESSAGES \land$  $got \subseteq AGENTS \times AGENTS \times MESSAGES \land$  $lost \subseteq AGENTS \times AGENTS \times MESSAGES \land$  $(got \cup lost) \subseteq sent \land$  $lost = \emptyset$ INITIALISATION

 $sent := \emptyset \parallel$  $got := \emptyset \parallel$  $lost := \emptyset$ 

### **Modelling systems: communications**

#### SENDING =

ANY agent1, agent2, message WHERE

 $agent1 \in AGENTS \land$   $agent2 \in AGENTS \land$   $message \in MESSAGES \land$  $agent1 \mapsto agent2 \mapsto message \notin sent$ 

#### THEN

sent := sent  $\cup$  {agent1  $\mapsto$  agent2  $\mapsto$  message}

#### END;

#### THEN

 $got := got \cup \{agent1 \mapsto agent2 \mapsto message\}$ 

END;

LOOSING = BEGIN SKIP END

Ø Systems are generally very complex

- - -

ø Invariant should be strong enough for proving safety properties

Ø Problems for modelling: finding suitable mathematical structures,listing events or actions of the system, proving proof obligations,

## **Solution: refining models**

- © To understand more and more the system
- © To distribute the complexity of the system
- © To distribute the difficulties of the proof
- © To improve explanations
- © Validation (step by step)
- © Refinement (invariant & behavior)

### **Refinement of models**

- $\diamond$  we can add more details (like superposition),
- $\diamond$  we can add new events (we can observe more transformations),
- $\diamond$  we prove that the concrete behaviors are abstract ones

 $\rightsquigarrow$  we got the abstract invariant for free.

- ♦ each new event refines SKIP
- $\diamond$  no deadlock
- ◇ abstract events occur (new events decrease something)

```
REFINEMENT r
REFINES
        m
SETS t
CONSTANTS d
PROPERTIES Q(t, d)
VARIABLES
          y
INVARIANT
 J(x,y)
VARIANT
 V(y)
ASSERTIONS
 B(y)
INITIALISATION
 y: INIT(y)
EVENTS
 list of events>
END
```

### Refinement of a model by another one



(REF1) INITC(y)  $\Rightarrow \exists x \cdot (INIT(x) \land J(x,y))$ :

The initial condition of the refinement model imply that there exists an abstract value in the abstract model such that that value satisfies the initial conditions of the abstract one and implies the new invariant of the refinement model.

(REF2) 
$$I(x) \land J(x,y) \land BAC(y,y') \Rightarrow \exists x' (BAA(x,x') \land J(x',y'))$$
:

The invariant in the refinement model is preserved by the refined event and the activation of the refined event triggers the corresponding abstract event.

(REF3) 
$$I(x) \land J(x,y) \land BAC(y,y') \Rightarrow J(x,y')$$
:

The invariant in the refinement model is preserved by the refined event but the event of the refinement model is a new event which was not visible in the abstract model; the new event refines skip.

(REF4):  $I(x) \land J(x,y) \land (G_1(x) \lor \ldots \lor G_n(x)) \Rightarrow H_1(y) \lor \ldots \lor H_k(y)$ :

The guards of events in the refinement model are strengthened and we have to prove that the refinement model is not more blocked than the abstract.

(REF5):  $I(x) \land J(x,y) \Rightarrow V(y) \in \mathbb{N}$ 

(REF6):  $I(x) \land J(x,y) \land BAC(y,y') \Rightarrow V(y') < V(y)$ :

New events should not block forever abstract ones.

(REF7):  $\Gamma(s,c) \vdash I(x) \land J(x,y) \land \operatorname{grd}(E) \Rightarrow \exists y' \cdot P(y,y')$ 

### **Refining the factorial model**

```
REFINEMENT REACT
REFINES FACTORIAL_EVENTS
VARIABLES fac, result, m
INVARIANT
 fac : NATURAL +-> NATURAL & fac <: factorial &
 dom(fac) <: 0..m & dom(fac) /= {}
VARTANT n-x
INITIALISATION x := 0 | | fac := \{0 | ->1\}
EVENTS
prog = SELECT p /: dom(fac) THEN
          ANY × WHERE
               x:NATURAL & x : dom(fac) & x+1 /: dom(fac)
          THEN
              fac(x+1) := (x+1) * fac(x)
          END
        END;
computation = SELECT p : dom(fac) THEN result:=fac(p) END
END
```

### The factorial model

```
MODEL
  FACTORIAL_EVENTS
CONSTANTS factorial, m
PROPERTIES
    m \in \mathbb{N} \land factorial \in \mathbb{N} \leftrightarrow \mathbb{N} \land \mathbf{0} \mapsto \mathbf{1} \in factorial \land
   \forall (n, fn). (n \mapsto fn \in factorial \Rightarrow n+1 \mapsto (n+1) \cdot fn \in factorial) \land
  factorial \subset f
VARIABLES
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  \forall n.(n \in \mathbb{N} \Rightarrow factorial(n+1) = (n+1) \times factorial(n))
INITIALISATION
  result :\in \mathbb{N}
EVENTS
  computation = begin result := factorial(m) end
END
```

## Summary on the B modelling language

- A language for expressing mathematical structures: sets, relations, functions, ....
- A language for expressing transitions over states: events
- A language for expressing safety properties
- A language of system models
- And more ... like modalities
- Next session: case studies